FOR TECHNICAL ASSISTANCE:

CONTACT YOUR LOCAL AUTHORIZED DEALER

For a list of dealers, visit the Gametime Web site

www.megatouchgametime.com

PM0503-10

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CAUTION

RISK OF ELECTRIC SHOCK
DO NOT OPEN

The lightning flash with arrowhead, within an equilateral triangle, is intended to alert the user to the presence of uninstalled "dangerous voltage" within the product's enclosure. This voltage may be of sufficient magnitude to constitute a risk of electric shock to persons.

CAUTION:
TO PREVENT THE RISK OF ELECTRIC SHOCK, DO NOT REMOVE COVER (OR BACK). NO USER-SERVICEABLE PARTS INSIDE. REFER SERVICING TO QUALIFIED SERVICE PERSONNEL.

The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

IMPORTANT SAFETY INSTRUCTIONS

1. Read these instructions.
2. Keep these instructions.
3. Heed all warnings.
4. Follow all instructions.
5. Do not use this apparatus near water.
6. Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.
7. Do not install near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produce heat.
8. Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade or the third prong is provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
9. Protect the power cord from being walked on or pinched particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.
10. Only use attachments/accessories specified by the manufacturer.
11. Unplug this apparatus during lightning storms or when unused for long periods of time.
12. Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.

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Site Preparation

In determining the location for your Megatouch Gametime™ video game, consideration must be given to a suitable, grounded electrical outlet. Since the game is a computerized device, it should be connected to a separate grounded circuit. If a separate circuit is not available, care should be taken to provide a clean and constant voltage. As a basic guideline, never connect the unit to a circuit that also supplies power to freezers, coolers or other high power consuming and electrical noise-generating equipment. Place the game in a location where nothing will interfere with proper ventilation. The game should not be exposed to any dripping or splashing liquids. Objects filled with liquid should not be placed on the unit.

WARNING - To reduce the risk of fire or electric shock, do not expose this apparatus to rain or moisture. The power cord on the rear of the unit is the disconnect device and must remain readily accessible after installation.

Setting up your Game

1. After removing the game from the carton, plug the game into a standard AC outlet.

NOTE: All packaging materials should be retained in the event the game needs to be sent in for service.

2. Turn the power switch at the back of the game to ON and wait for completion of the boot-up sequence. The game will display the Player Menu Screen.

3. The machine has been preset at the factory and therefore should not need to be adjusted; however, it is recommended that the screen be calibrated (see **Touchscreen Calibration**).

4. There are many custom settings available for the game. To customize the settings, follow the software instructions in this manual.

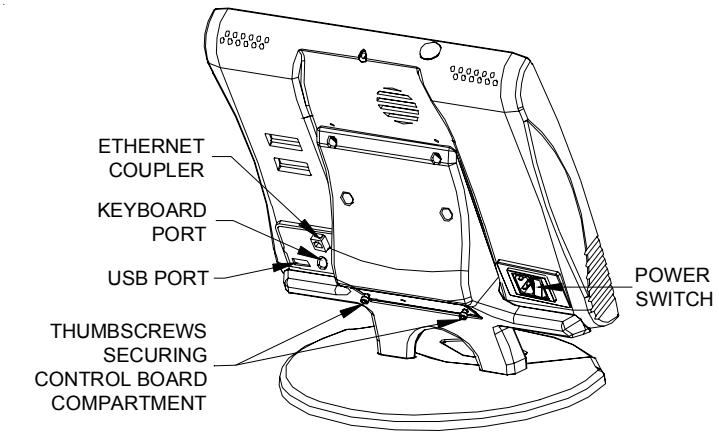

FIGURE 1 - REAR VIEW

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Game Description

The Megatouch Gametime unit has an Ethernet coupler installed in the rear of the game (see Figure 1). The coupler can be used for broadband Internet connection or linking two or more games together for head-to-head play. The game also has a wireless adapter which can be used to automatically wirelessly link to another game or wirelessly connect to a broadband Internet connection (this requires the purchase of an 802.11 wireless router). An optional keyboard upgrade is also available for purchase through your local authorized dealer (part number: KAV-100-014-01). The keyboard allows you to easily type text in a Web browser. There is also a centronics connector on the back of the game which is used for future software upgrades.

Control Board Compartment

The control board compartment is located at the rear of the game (see Figures 1 and 2). Loosen the two thumbscrews to open the compartment. The buttons on the control board are explained below.

SETUP

Press **SETUP** to access the software options. These options are explained in the software section of this manual. If SETUP is pressed during boot-up, the on-screen DIP switch program will launch. Consult the **DIP SWITCH SETTINGS** section of this manual for more information.

CALIBRATE

Pressing the **CALIBRATE** button will take you through the steps to calibrate the touchscreen. This is sometimes necessary if the touchscreen is not responding properly to touch. See **Touchscreen Calibration** for detailed instructions.

MONITOR CONTROLS

The five buttons labeled Auto, Exit, Left, Right, and Menu adjust the monitor settings. See **Monitor Adjustment Procedure** for detailed instructions of each button.

General Care and Maintenance

Touchscreen Calibration

- Press the **CALIBRATE** button, located in the control board compartment (see Figure 2). Touch the center of the first cross that appears on the screen. Once you release your finger, a second cross will appear.

NOTE*: *You must hold your finger on the circle for approximately 2 seconds for the calibration to be recognized.

- Touch the center of the second cross that appears on the screen.
- Once the second cross is touched and released, another cross will appear on the screen. To test the calibration of the screen, touch the cross with your finger and slowly drag your finger around the screen. The cross should follow your movement.
- Touch the **EXIT** button, then perform the operation a second time for high resolution.

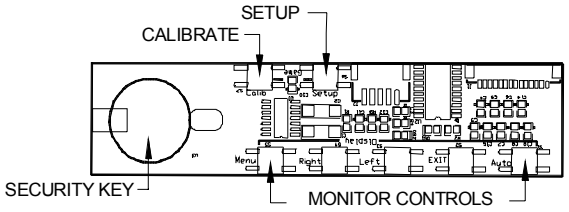

FIGURE 2 - CONTROL BOARD DRAWING

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Monitor Adjustment Procedure

The vertical/horizontal controls and brightness/contrast controls are located on the control board (see Figure 2).

Pressing the button labeled **Menu** on the control board will show an on-screen display of the monitor settings. Use the Left and Right buttons to move through the menu. Touch Menu to select the option you want to change. Use the Left and Right buttons to change the option. Then press Menu again to deselect the option. **Auto** will automatically adjust the size and brightness. Touch the **Exit** button to exit. Adjust the monitor controls until the screens look as suggested in the following steps:

1. Set the game to the Checkerz game screen.
2. Adjust the vertical and horizontal size and vertical and horizontal position to make sure that the game screen fills the monitor screen and that the game screen is centered.
3. Adjust the brightness and contrast controls until the top sets of checkers are a rich red and the bottom set are a dark gray. The feet on the "Checkerz" character should be white. (Adjusting the brightness and contrast can also correct a lack of sharpness.)

Cleaning the Cabinet

- The cabinet should be cleaned with a dry cloth and mild detergent. Always apply the cleaner to the cloth and not directly on the game. Liquids could enter the cabinet and damage electronics inside.

Cleaning the Touchscreen Monitor

- The touchscreen glass should be cleaned with a damp cloth and isopropyl alcohol or a *non-ammonia* cleanser. *Do not use any abrasive or vinegar-based cleansers, as they will damage the touchscreen glass*. Always apply the cleaner to the cloth and not directly to the glass. Liquids could enter the cabinet and damage electronics inside.

NOTE: DO NOT USE ANY ABRASIVE SOLVENTS, ACID OR VINEGAR-BASED CLEANSERS ON THE TOUCHSCREEN OR SIDE DECALS. SUCH CLEANSERS COULD HARM THE TOUCHSCREEN AND ERASE THE DECALS. BE CAREFUL NOT TO USE COMMERCIAL CLEANERS CONTAINING ANY OF THESE SUBSTANCES.

Cleaning the Fans and Vents

- The fans and vents should be cleaned of any dust and grime on a regular basis to ensure proper ventilation of the game.
- To ensure proper operation of the game, it is important that all fans are operating correctly and that the airflow is unobstructed. Make sure nothing is placed next to the fan vents that would inhibit the flow of air. Also, if any fans are not operating, it is important that the game be sent in for service.

Watchdog Timer

This game has been equipped with a feature that allows it to automatically reboot if it encounters a problem. When the watchdog timer is enabled, it will reboot the machine within 2 minutes after a failure, allowing the game to automatically reset itself if a problem arises without needing a technician present.

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Available Games

PUZZLES			
Box Glide	Chug 21	Memoree	Four Play
Lookout	Funky Monkey	Match 'Em Up	Magic Charms
Fast Lane	Quik Match	Super Lone Star	Puzzle Merit-thon
Tai-Play	Pix Mix	Lone Star	Sudoku 6
Castle Bandits	TV Guide® Crossword	Tri Castles	Motor Match
CARDS			
Flash 7	Pile High	Tri Towers	Gin Rummy
Skat	Wild 8's	11 Up	Trilogy Merit-thon
Speed Draw	Trip Flip	Zip21	Card Merit-thon
Battle 31	Quik Cell	Power Solitaire	Card Bandits
Outer Spades	Take 2	Great Solitaire	Race Poker
Crazy Hearts	Run 21	Let It Ride Poker	Texas Hold' Em
Euchre Nights	Royal Flash	Card Raiders	
STRATEGY			
Astro Joe	Wild Apes	Domino5	Battle Command
Box Drop	Monster Madness	Vinci Ball	11-Ball
Boxxi	Hooter	Big Time Roller	Meteor Shower
Chip Away	Strategy Merit-thon	Q-Shot	Pharoah's 9
Back Jammin	Conquest	MoonDrop	3 Some
Quik Chess	Checkerz	Monkey Bash	Feeding Frosty
Super Snubbel			
MEGA-LINK			
Quik Match	Outer Spades	Great Solitaire	Domino 5
Tennis	Crazy Hearts	Zip21	Wordster
Air Shot	Euchre Nights	Power Solitaire	PhotoHunt
Puck Shot	11-Ball	Pile-On	Double Solitaire
Checkerz	Power Trivia	Battle Command	
Tri Towers	Wild 8's	Meteor Shower	
Magic Charms	Gin Rummy	Q-Shot	
SPORTS			
PS H2H Trivia	PS Pharoah's Fortune	Tennis	ATW Mini-Golf
PS Mys. Phraze	Mega Bowling	Puck Shot	Air Shot
PS Word Safari	Sports Merit-thon	Rack 'Em 9-Ball	Mini Golf
Hoop Jones	Go-o-o-al	Rack 'Em	QB Zone
PS Quiz Show	MGA Golf	Fast Traxx	
QUIZ & WORD			
SnapShot	Gender Bender	Let It Ride Trivia	Pharoah's Fortune
H2H Trivia Whiz	TV Guide® Crossword	Word Dojo	Quiz Merit-thon
H2H Word Safari	Trivia Whiz	Wordserve	Quiz Show
H2H Photo Hunt	H2H Gender Bender	Mystery Phraze	Brain Quest
Wordster	PS Pharaoh's Fortune	Power Trivia	
Photo Hunt	Word Safari	Trivia Treasure	
KIDS' CLUB			
Kids' Photo Hunt	QB Zone	SnapShot	Four Play
Switcheroo	Go-o-o-al	Lookout	Checkerz
Kids' Kolortime	Air Shot	Tennis	Hoop Jones
Mega Bowling	Wild Apes	Funky Monkey	Match 'Em Up
Astro Joe	Monster Madness	Mini Golf	Vinci Ball
MGA Golf	Monkey Bash	ATW Mini-Golf	Meteor Shower
			Brain Quest
EROTIC			
Lookout	Match 'Em Up	Strip Club Poker	Castle Bandits
Trivia Whiz	Card Bandits	Photo Hunt	Power Trivia
Foxy Boxxi	Mystery Phraze	H2H Photo Hunt	Memoree
Pix Mix			

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Main Menu

The Main Menu can be accessed by pressing the SETUP button (located in the control board compartment at the rear of the game) or through the 6 Star feature (touch Options on the Player Menu Screen, then touch 6 Star). Use the Main Menu to set up all software options.

NOTE: For help with the Options within any menu, touch the green "?" buttons.

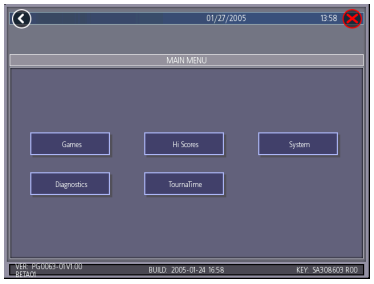

FIGURE 3 - MAIN MENU

A summary of the Main Menu functions appears in the following table. For more detail, see the corresponding sections of the manual.

Main Menu	Available Options	Information
Games	• Game Setup • Options	Edit the game list (choose which games are available and in what category they appear on the Category Menu). Select options for individual games. ***NOTE: The Games Options Screen is password protected. See the Games Menu section for more information.***
Hi Scores	• View/Clear Hi Scores • Options	Touch **CLEAR ALL GAMES** to clear all high scores or select a particular game to edit high scores for that game.
System	• Set Time • Security Setup • Volume Control • Set 6 Star PIN • Data Transfer • Options	Set the game clock, security PIN, game volume, 6 star PIN, and system options such as language control and 6 Star Enable.
Diagnostics	• Video Test • I/O Test • Touchscreen Calibration • Touchscreen Test • View System Log • Checksum Test • System Info • Verify Databases	• Enters the Video Test to display the test screens. Touch the screen to cycle through the test. • Tests the function of the I/O board and DIP switches. • Follow the instructions on the screen to calibrate the touchscreen. • Touch the crosshairs on the screen to make sure it is accurately calibrated. • Displays operations performed by the game. • Checks the hard drive for missing or corrupted files. • Gives details about various hardware components in the game. • Only use on the advice of Merit Technical Service.
TournaTime	• General Info • Connection Log • Ethernet Setup • Set Update Time • Update From Server • Clear Database	Enters the TournaTime Setup Screen. From this menu, you can set up your local area network for linking games and also configure your Internet connection settings and update Tournament information.
GTnet	• Hot Topics • Options	• Enter screen to select Hot Topics games. • Enable Hot Topics in this screen.
NOTE: This button only appears if a GTnet subscription has been purchased.		

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Games Menu

To Enter This Screen, Touch "Game Setup" on the Games Menu and Select a Category

FIGURE 4 - GAMES MENU: GAME SETUP SCREEN

Game Setup

The game list and game options are programmed using these screens. The first screen shows the various game categories and allows access to general settings for all games.

Enable All Games Into Menu: Turns on all games.

Factory Default Games Into Menu: Returns the Game Setup to its default settings.

When you touch a category name, the next Game Setup Screen shows the game positions available for that category, with the list at the bottom showing all games available for the selected category.

The Game Setup Screen also allows you to make these general changes:

Default Games: Resets the selected category menu to its default game settings.

Clear One: Clears a selected game from the Player Game Menu.

Clear All: Clears all games from the Player Game Menu.

Enable All Games: Turns on all games within the selected category.

To customize a particular game list, first select a category in the initial Game Setup Screen. On the second screen, touch **Clear All** to clear the game list. Choose the menu position you want a particular game to occupy, then touch the desired game name on the list at the bottom of the screen. Repeat until all desired games appear in the menu (a game cannot appear in a game list more than once). Games already displayed in the menu will be red.

Game Options

The Options screens in the Games Menu are password protected. See **Security Setup** for PIN information. Touch the green "**?**" button next to the option for more information on any option. In this menu, you can set options for all games, as well as enable or disable Erotic games.

Once you attempt to enable the Erotic category, an Erotic disclaimer will appear. Read the disclaimer text and select **I Accept** to enable the category.

NOTE: When Kids' Club is enabled, the Erotic category will automatically disable and vice versa.

Hi Scores Menu

View/Clear Hi Scores

Use this screen to manage hi scores. The first screen allows you to clear all scores for all games by touching **Clear All Games**.

To edit the hi scores by game, select a game on the first screen. Touch **Clear All** to remove all hi scores for that game or remove an individual score by touching **Clear One**.

Options

Enter this screen to enable or disable the **Auto Clear Hi Scores** and **No Names in Hi Scores** options.

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System Menu

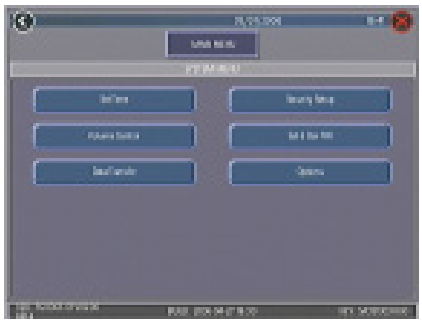

FIGURE 5 - SYSTEM MENU

Set Time	The Set Time Menu allows you to set the time on the game. Time is shown in 24-hour, "military" time (e.g. 5:00pm = 17:00). Use the arrows on either side of the fields to set the time and date.
Security Setup	Modify the pin that protects the Games Options Menu. Enter the existing PIN (the default is **0000**), then enter a new 4-digit number and touch **SET** on the keypad. The game will prompt you to re-enter your PIN for confirmation.
Volume Control	Touch the volume control button to adjust the volume up or down. This screen allows you to sample the sound volume without exiting the screen.
Set 6 Star PIN	Set the 6 Star PIN (between one and six digits) using this screen. The default 6 Star PIN is **1234**. 6 Star allows you to access the SETUP Menu by touching **Options** on the Player Menu Screen, followed by the **6 Star** button and then the PIN. To enable this feature, touch Options on the System Menu and choose **Enable 6 Star**.
Data Transfer	This button is inoperable. Data Transfer functions are not available on the Gametime unit.
Options	Enable/disable 6 Star and Language options.

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Diagnostics Menu

FIGURE 6 - DIAGNOSTICS MENU

Video Test	Touch the screen to cycle through a series of video test screens.
I/O Test	Tests the SETUP and CALIBRATE buttons. A green light next to the appropriate button will register each time that item is tested, and the number next to the item should increment by one with each test. The I/O Test Screen also displays which DIP switches are on or off. ***NOTE: The DIP switch on/off status feature does not apply for Gametime.***
Touchscreen Calibration	Follow the on-screen instructions to calibrate the touchscreen.
Touchscreen Test	Allows you to check the touchscreen calibration accuracy. The crosshairs should follow your finger exactly when you move it across the screen. If the crosshairs do not accurately follow, you should perform a touchscreen calibration.
View System Log	Displays a log of all operations performed by the game since the log was last cleared. This information is helpful for customer service when troubleshooting your game.
Checksum Test	Checks the hard drive for missing or corrupted files. With **STOP ON ERROR?** set to **YES**, a message indicating which file is corrupted will be shown whenever the game encounters an error. With **STOP ON ERROR?** set to **NO**, a list of corrupted files will be displayed when the test is complete. If errors are detected, the software on the drive may need to be reloaded. If this does not solve the problem, the drive may require replacement. The test could take up to 30 minutes.
System Info	Gives details about the following: • processor type and speed • motherboard manufacturer • amount of memory • Ethernet card manufacturer • sound chip type • video chip type • touchscreen manufacturer • hard drive manufacturer and capacity • modem part identification number • fan speed • status • PSOC version
Verify Databases	Only use on the advice of Merit Technical Service. An **Update From Server** must be performed prior to verifying databases.

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TournaTime Menu

FIGURE 7 - TOURNATIME MENU

LAN Connection	Allows you to set up your local area network for linking games and also configure your Internet connection settings.
General Info	Lists location information. Displays the last attempt to connect to the server and the last successful connection.
Connection Log	View results of attempted server connections. The numbers following the time and date of the last connection attempt have the following meanings: M - manual update 1 - 1st attempt of an automatic update 2 - 2nd attempt of an automatic update 3 - 3rd attempt of an automatic update If the status message is displayed in green, it was a successful connection. Unsuccessful connection attempts are displayed in red.
Ethernet Setup	Allows you to configure your Internet connection. See **Broadband Internet Setup** for more information.
Set Update Time	Select a daily time for the machine to automatically call into the server.
Update From Server	Allows you to manually call into the server for updates.
Clear Database	Touch this button to delete Tournament, Players, or Location information. This button will only display if there is stored data.

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My Merit

To Enter This Screen, Touch "My Merit" on the Player Menu Screen.

FIGURE 8 - MY MERIT OPTIONS

The My Merit feature allows individual players to create custom accounts, which are accessible via PIN numbers. Accounts can be created by touching the **My Merit** button on the Player Menu Screen. Log in to your account through the **Options** button on the Player Menu screen and have personal game data stored on the machine, including hi scores and the number of games played in My Merit mode for the last year.

Once you have logged in to your My Merit account, you can perform the following functions:

View High Scores: Touch this button to display the high score for each game you have played.

View Gameplay Data: Touching this button will display each game played as well as the number of times each game was played.

Log Out: Sign out of **My Merit** and return to the Player Menu Screen. Individual gameplay and scores will not be tracked.

Log In As Another Player: End your session and allow another player to immediately sign into My Merit.

Play Games: To keep track of your gameplay, log in to your account and then touch **Play Games**.

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Broadband Internet Setup

Follow these instructions to connect your game to a broadband Internet connection. Connecting your machine enables you to purchase additional games via the Internet. You can also sign up for MegaWeb, TournaTime, and Hot Topics (see **GTnet Content** for more information).

NOTE: To wirelessly connect your game(s), skip to "Wireless Broadband Internet Setup".

Your broadband Internet connection should already be connected and configured using the instructions provided by your Internet Service Provider and router manufacturer before continuing with this installation.

NOTE: A router with a switch is required in order to connect multiple computers and/or games to a broadband Internet connection.

1. Turn off the game.
2. Connect the Ethernet cable to the Ethernet coupler at the back of the game (see Figure 1).
3. If you are networking your unit to share an Internet connection with additional games or a computer, connect the free end of the Ethernet cable to the router. Otherwise, directly connect the Ethernet cable to the modem supplied by your Internet Service Provider, and proceed to step 5.
4. Complete the router installation using the instructions provided with your router.
5. Restore power to the game.
6. Continue with **On-Screen Internet Configuration** to complete the connection settings on the game.

On-Screen Internet Configuration

7. Remove the two thumbscrews securing the control board compartment and open. Press the SETUP button located on the control board. (You can also access SETUP through 6 Star.)
8. At the MAIN MENU, touch the **TournaTime** button. The first time you enter this menu, you will be prompted to select your time zone. Once a time zone has been chosen, you will return to the TournaTime Menu.
9. From the TournaTime Menu, touch the **Ethernet Setup** button (see Figure 9).

To Enter This Screen, Touch "TournaTime" on the Main Menu.

FIGURE 9 - TOURNATIME MENU SCREEN

To Enter This Screen, Touch "Ethernet Setup" on the TournaTime Menu.

FIGURE 10 - INTERNET SETUP SCREEN

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10. Select **Automatic** or **Manual**, depending on how you are connecting to the server:

    Automatic: The automatic setting is for cable or DSL connections using dynamic IP addresses. Contact your Internet service provider if you are unsure of what kind of IP address they use. For Automatic connections, continue with step 11.

    Manual: The manual setting is for cable or DSL connections using static IP addresses. Contact your Internet service provider if you are unsure of what kind of IP address they use. For Manual connections, continue with step 13.

Automatic Only

11. After selecting **Automatic**, press the **Setup** button. The game will prompt you to confirm the default Server IP, Primary DNS and Secondary DNS information. Touch the **NEXT** button to accept these defaults. A screen asking, "Do you want to continue?" will appear. Select **NO**, then touch the **X** on the Internet Setup Screen to return to the Player Menu Screen.

    Press the **Merit Link** button. If your connection was successful, a registration page will appear.

12. Continue with the **GTnet Content** and **Merit Link User Guide** sections of this manual for a description of features and instructions on how to get started.

Manual Only

13. After selecting **Manual**, press the **Setup** button. The game will then prompt you to enter the Static IP Address. Enter the Address given to you by your service provider and touch the **NEXT** button. Then, enter the Gateway given to you by your service provider and touch the **NEXT** button. The Server IP, Primary DNS Address and Secondary DNS Address will already be filled out. Touch **NEXT** to accept the default information. Touch the **NEXT** button to accept these defaults. A screen asking, "Do you want to continue?" will appear. Select **NO**, then touch the **X** on the Internet Setup Screen to return to the Player Menu Screen.

14. Press the **Merit Link** button. If your connection was successful, a registration page will appear.

15. Continue with the **GTnet Content** and **Merit Link User Guide** sections of this manual for a description of features and instructions on how to get started.

FIGURE 11 - CONNECTION SCREEN

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Wireless Broadband Internet Setup

1. Install your wireless router, using the instructions provided with the router. When the router installation is complete, plug in the game and turn on the power.
2. Access the Main Menu Screen through the SETUP button or 6 Star menu.
3. Touch the **TournaTime** button. The game will prompt you to enter the time zone. Scroll through the list to find your time zone and select it by touching it. The game will return to the TournaTime Menu.
4. Touch the **Wireless** button next to **(LAN) Local Area Network Connection** to advance to the Internet Setup screen.
5. Touch **Configure Device** and then choose from the following options to network your games:

   Auto Detect Network: The system will find and connect to the nearest available wireless network. This is the easiest way to connect.

   Search for Networks: Looks for all available wireless connections. Select a connection from the list to proceed.

   ***Secured connection*:** Choosing a "locked" device will prompt a key (password) request. If the selection is your own network, use your network password to gain access. If not, this indicates an outside wireless network that has been encrypted and is not accessible.

   ***Unsecured connection*:** You will be prompted to enter interface information. Accept the default values, or consult a network advisor to manually configure these settings.

   Ad-Hoc Network: This is only for linking games, not for connecting to the server for MegaNet.

   NOTE: If you have chosen Ad-Hoc Network, you will be prompted to enter the SSID (network name). Create a name for your network and enter your network and enter that same SSID name for all games that you want to link. You will also be required to manually configure these settings, consult a network advisor.

   Custom Configuration: Touching this button will prompt the user to enter the SSID (network name) for manual setup of the wireless connection.

   NOTE: Wireless Internet connection does not require Manual Configuration. Only users who have changed the default SSID during router installation should change the SSID. Consult the instructions supplied with your wireless router for more information.

   NOTE: If you have chosen **Custom Configuration**, you will be prompted to enter interface information. We suggest you accept the default values. If you want to manually configure these settings, consult a network advisor.
6. Once you have chosen your network connection and the game returns to the Wireless Device Setup Screen, reboot the game in order to ensure that your network is properly established.
7. When the game boots back up, press the **Merit Link** button on the Player Menu Screen. If your connection was successful, a registration page will appear. If not, check the troubleshooting guide.
8. Continue with the **GTnet Content** and **Merit Link User Guide** sections for a description of features and instructions on how to get started.

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Merit Link

To purchase additional games or subscribe to GTnet, click on the **Merit Link** button on the Player Menu Screen. Your game must be connected to the Internet. Complete the registration process and accept the software license agreement to launch the Gametime Web site. If you do not accept, you will not be able to advance beyond the registration page to shop for games.

NOTE: For step-by-step instructions on how to register and conduct purchases through Merit Link, see the "Merit Link User Guide" section of this manual.

Follow the instructions on-screen to select and purchase games for your unit. Credit card and PayPal are the acceptable forms of payment. Once the payment is approved, an application will be sent to the unit to enable the purchased games. If the unit is disconnected before the download is complete, it will be sent during the next call-in by the unit (default call-in time is 3:00 am).

A confirmation E-mail, including the list of items purchased, will be sent from the Merit server. Following a successful download, a screen will display prompting the user to reboot the machine to complete the installation process.

GTnet Content

"Merit Link" and "GTnet" Buttons on the Player Menu Screen

FIGURE 12 - GTNET BUTTON

GTnet content is available for a monthly charge, billed to a credit card or PayPal account. Subscriptions are available through the eCommerce site on the Gametime unit.

Features of GTnet:

1. One free, user selected game, per 3 month subscription.
2. Unlimited MegaWeb access
3. Hot Topics
4. Participation in TournaTime

NOTE: The GTnet buttons on the Player Menu Screen and Main Menu Screen will only appear if you have purchased a subscription.

Touch the **GTnet** button on the Player Menu Screen to choose a feature. More information about TournaTime setup and play can be found in the **TournaTime** section of this manual.

Setup

GTnet features can be enabled or modified through the Options screen in the GTnet Menu. The Hot Topics game settings are also found in the GTnet Menu.

NOTE: The Hot Topics button will only appear if Hot Topics is enabled in the GTnet Options Menu.

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MegaWeb™

MegaWeb allows you to access the World Wide Web through the game. Use the touchscreen to navigate the Web.

Home Page

Once the game connects to the Internet, the browser opens to http://www.yahoo.com, the default Home Page. The screen has standard navigation buttons (Forward, Back, Stop, Home, Refresh) and a button that brings up a keyboard for entering Web addresses or search text.

NOTE: Text can be entered into a text field after the field itself is touched and activated.

NOTE: Java and Flash are not supported in MegaWeb. Pages containing Java or Flash cannot be loaded on the game at this time.

E-mail and Attachments

E-mail can be accessed through Web-based e-mail sites using the keyboard, but only image and text attachments can be opened. Attachments cannot be saved to the machine.

Hot Topics™

To Enter This Screen, Touch "Hot Topics" on the GTnet Menu

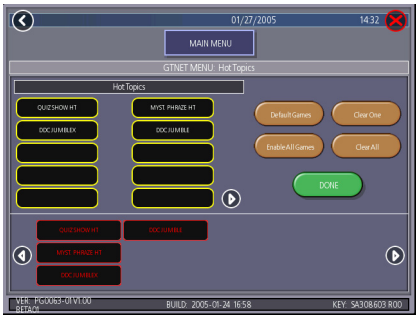

FIGURE 13 - HOT TOPICS GAME MENU

Hot Topics games allow players to compete in games featuring regularly refreshed current events.

Setup

Games appearing as part of the Hot Topics Menu are selectable via the Hot Topics button in the GTnet Menu, which works in the same manner as categories in the regular Game Setup Menu.

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TournaTime™

Merit's TournaTime is designed to network Megatouch Gametime games over the Internet for the purpose of playing in tournament games. All Tournament configuration and maintenance is controlled by a central server, which is managed by Merit's Tournament Manager.

To Enter This Screen, Touch the "GTnet" Button on the Player Menu, then "TournaTime."

FIGURE 14 - AVAILABLE TOURNAMENT MATCHES

1. Touch the **GTnet** button on the Player Menu Screen, followed by the **TournaTime** button.
2. At the next screen, you can select a game for play or view Rankings, read Announcements, and review Tournament Rules.
3. Once a game is selected, you will enter the registration screen. To register a new player, touch the **NEW PLAYER** button. At this screen, enter all the required information. For registered players, simply enter your name and PIN.

After Player Registration is Complete, Use this Screen to Confirm or Make Changes to Your Information.

FIGURE 15 - PLAYER INFORMATION SCREEN

NOTE: Registration information is required to determine Tournament winners. A player only needs to register once to participate in any Tournament available on the Tournament system.

4. Once the required fields have been entered, confirm that all the information is correct. Touch the **NEXT** button to view the TournaTime Disclaimer Screen.
5. Touch the **ACCEPT** button to begin play. Touch the **DECLINE** button to delete ALL entered information.
6. Once you log in, the TournaTime Player Screen will appear. From this screen you can view your top scores or enter the ranking screens to compare your scores to other players.

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Merit Link User Guide

Merit Link Registration / GTnet Subscriptions

1. Press **Merit Link** on the Player Menu Screen.
2. For unregistered users, the Merit Link startup screen will transition to the Registration Screen shown in Figure 16. Fill in the information fields using the touchscreen keyboard enabled by the icon at the top of the screen. When finished, press **Update Information**.

NOTE: You can update your registration information whenever necessary. Required fields are marked by an asterisk (*).

3. Once your information is accepted, you can use the Order Options Screen shown in Figure 17 to order a GTnet subscription, purchase games, or redeem free games. Press **Subscriptions** and continue with the steps below to subscribe to GTnet. (To purchase games, follow steps 8-13; to redeem a free game, see steps 14-19.)
4. Review the GTnet subscription package and pricing details, then press **Continue** if you agree with the terms.
5. The game will display the registration information you previously entered. Ensure that the information is correct, then press **Confirm Information**.
6. You will be prompted to cancel the transaction or subscribe. Press **Subscribe Now** to initiate your purchase and advance to the Checkout Screen.
7. Choose between the PayPal or credit card payment options displayed on the Checkout Screen shown in Figure 18. Follow the on-screen instructions to complete your order.

To Enter this Screen, Touch the "Merit Link" Button on the Player Menu Screen

FIGURE 16 - REGISTRATION SCREEN

"Merit Link" Order Options Include Subscriptions, Purchase Games and Redeem Code

FIGURE 17 - ORDER OPTIONS SCREEN

Use the Checkout Screen to Pay for GTnet Subscriptions and New Games

FIGURE 18 - CHECKOUT SCREEN

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Purchasing Games

8. On the Order Options Screen, select **Purchase Games**.
9. Touch the **Buy** button next to each desired game to add the item(s) to your Shopping Cart (see Figure 19). Touch **Remove** to edit the contents of your cart, then touch **Checkout** when finished.

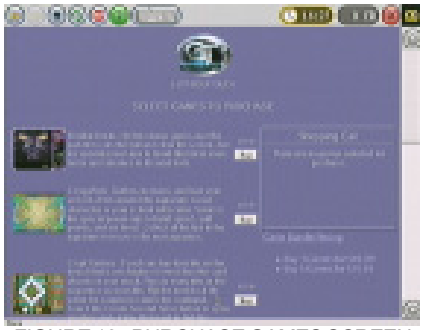

FIGURE 19 - PURCHASE GAMES SCREEN

10. The game will display the registration information you previously entered. Ensure that the information is correct, then touch **Confirm Information**.
11. Review the Shopping Cart items and purchase price -- including any discounts earned for "bundled" game purchases -- then select **Purchase Items** to advance to the Checkout Screen. Otherwise, select Cancel Transaction.
12. Choose between the PayPal or credit card payment options displayed on the Checkout Screen shown in Figure 18. Follow the on-screen instructions to complete your payment.
13. Once the transaction is approved, your system will download the new game(s). Touch the **X** in the upper right-hand corner of the screen, then confirm that you want to exit. When prompted, turn off the game, wait 10 seconds and turn the game back on.

Redeeming Free Games

14. On the Order Options Screen, select **Redeem Code**.
15. Enter the coupon code you received via e-mail in the space provided (touch the space to activate the field), then touch **Redeem Coupon** (see Figure 20).

FIGURE 20 - REDEEM CODE SCREEN

16. Touch the **Download** button next to your game choice to add it to your Shopping Cart. Touch **Remove** to edit your selection if desired, then touch **Checkout** when finished.
17. Ensure that the registration information displayed is correct, then touch **Confirm Information**.
18. Complete your transaction by touching the **Download Game** button. You may also edit or abort the transaction by selecting **Remove From Cart** or **Cancel Transaction**.
19. After the new game download is complete, touch the **X** in the upper right-hand corner of the screen, then confirm that you want to exit. When prompted, turn off the game, wait 10 seconds and turn the game back on.

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DIP SWITCH SETTINGS

The following table provides information on the functionality of the hard DIP switches in Megatouch Gametime games. Make sure to read the information in the **Notes** column to determine what is affected when performing these functions. After performing any DIP switch function, make sure to follow the instructions on the screen. The DIP switch functionality is built into the software. Turn off the game. Press and hold the SETUP button while turning on the game. The diagnostic page will be displayed. Touch the specific DIP switch to activate it. Touch **X** to exit.

DIP#	Function	Notes
8	Motherboard configuration & checksum test	• Configures the CMOS settings on the motherboard to Merit specifications and checks the files on the hard drive. A checksum test should be performed when the game is locking up or rebooting. If the test fails, contact your authorized dealer.
6	Hardware configuration	• Identifies system hardware and configures the motherboard. A hardware configuration occasionally needs to be performed after a kit is installed and the touchscreen is not responding to touch or the calibration is off.
5 & 7	Memory clear for GTnet	• Clears the log in name, password, and all settings. • Clears high scores and resets the software options. A memory clear should be performed when a game is not able to connect to the Internet and there is some question about the accuracy of the connectivity information. After performing a memory clear, Internet setup information must be re-entered, and an **Update From Server** should be performed. ***NOTE: TournaTime games must perform an Update From Server BEFORE performing a memory clear***.
4 & 7	Complete memory clear	• Clears ALL memory on hard drive including the TournaTime player database, TournaTime settings, high scores, options, etc. It resets the game to the factory defaults. It also marks bad sectors on hard drive. A complete memory clear should only be performed when the game is locking up or resetting and it has passed the checksum test. After performing a memory clear, the player database should be reloaded, Internet setup information must be re-entered, and an **Update From Server** should be performed. ***NOTE: TournaTime games must perform an Update From Server BEFORE performing a complete memory clear.***
3	Watchdog Timer	• When the watchdog timer is enabled, it will reboot the machine within 2 minutes of a failure, allowing the game to automatically reset itself if a problem arises.

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Troubleshooting Guide for ***Megatouch Gametime Games***

PROBLEM	CORRECTIVE ACTION
• **no power** • **no flash on the monitor screen** • **no cooling fans operating**	• Check that the power cord is connected to a “live” outlet. • Check that the power switch is on. • Check that the power cord is connected to the game.
• **poor picture quality**	• Adjust Brightness, Contrast, Horizontal, and Vertical controls with the monitor controls located on the Control Board board.

• **game locks up or resets while being played or in the attract mode**
• **no movement on the screen**
• **power has to be cycled off and on to get the game to function again**
	• Clean the vents and the fans of any dust and dirt that may interfere with airflow.
	• Perform a checksum test on the hard drive:
	  • Turn off the game.
	  • Press and hold the SETUP button while turning on the game.
	  • The diagnostic page will appear. Touch the option for DIP switch 8. The test will take about 10 minutes.
	  • A failure will cause the test to stop.
	  • A passed test will display “DRIVE CHECKSUM COMPLETE RESET ALL DIP SWITCHES TO REBOOT MACHINE”.
	• Clear memory with the following procedure:
	  • Turn off the game.
	  • Press and hold the **Setup** and **Calibrate** buttons.
	  • Turn the game on and keep holding the buttons until the screen displays “TWO BUTTON CLEAR DETECTED RELEASE BUTTONS”. This should take about 30 seconds.
	  • Release the buttons. This will clear high scores, clear the books and reset options, and reset the game menu and coin menu to their factory settings.

• **"ERROR READING DRIVE C"**	This message can be caused by the hard drive. Perform a checksum test on the hard drive: • Turn off the game. • Press and hold the SETUP button while turning on the game. • The diagnostic page will appear. Touch the option for DIP switch 8. The test will take about 10 minutes. • A failure will cause the test to stop. When the hard drive fails the test, the game will lock up with a "CHECKSUM ERROR" message, which will stay on the screen until the power is turned off. In this case, the hard drive will have to be replaced. A passed test will display “DRIVE CHECKSUM COMPLETE RESET ALL DIP SWITCHES TO REBOOT MACHINE”.

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MESSAGE	CORRECTIVE ACTION
BAD SERVER ADDRESS	• The server IP address was entered incorrectly. • Verify proper entry of server IP address.
INVALID INFORMATION RECEIVED FROM TOURNATIME SERVER	• Invalid information was received from the server. • Please contact the GTnet server manager with connection details.
INVALID SECURITY KEY DETECTED	• The security key installed in the machine does not match with previous connections to the GTnet server. • Contact the GTnet manager for more details.
MACHINE SERIAL NUMBER NOT VALID/NOT FOUND	• The serial number is not entered or is incorrect. • Register this machine on-line using the MeritLink button on the main menu.
NO INFORMATION RECEIVED. DISCONNECTING	• The connection was stopped due to lack of data transfer. • Try again.
SERVER ERROR REPORTED	• An unexpected error occurred on the server. • Please contact the GTnet server manager with connection details.
TOURNATIME SERVER NOT FOUND	• A GTnet server system was not found at the IP address specified. • Verify proper entry of server IP address.
TOURNATIME SERVER NOT RESPONDING	• The GTnet server was not responding to connection requests. • Verify correct GTnet server IP entry.
TOURNATIME SERVER NOT RESPONDING TO REQUESTS	• Automatic configuration requests to the ISP were not answered properly or slowly. • Try again.
SERVER NAME LOOKUP FAILED	• The Internet connection is incorrectly configured. • The server IP address does not match a valid TournaTime server. • Contact the GTnet manager for correct server address.
UNABLE TO DETECT TOURNATIME SERVER	• The computer at the server IP address entered is not responding. • Verify correct GTnet server IP entry.

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PROBLEM	CORRECTIVE ACTION
The connection is not working.	• Make sure that the Wireless USB Adapter is configured with the same SSID, and WEP encryption as all network components. • The **SSID** (Service Set Identifier) is an identification name that wireless devices use to make connections. In order for wireless devices to communicate, they must all be set to the same channel and use the same SSID. ***NOTE: This setting is only of concern if you have changed the default SSID name during router installation. See your router installation instructions for further details.***
On-screen, all the appropriate buttons and connections are present, but the connection is sporadic.	Interference with your wireless connection is most likely the cause of this problem. Press the SETUP button to access the Main Menu, then touch the **Tournatime** button, touch **Wireless** and then touch **Details**. On this screen, find the Link Quality field. If the number is under 30, the signal strength is weak. To alleviate this issue, try the following: • If your network goes through multiple floors, place the wireless router on the upper floor. • Move the game closer to the router. • Keep it away from large metal objects such as filing cabinets. • Try to keep the game and routers away from operating microwave ovens and 2.4GHz cordless phones. • If you use 2.4 GHz phones and experience interference, try using a different channel on the phone.

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For additional assistance, after contacting your authorized dealer, contact:

Merit Product Support and Services

USA and Canada call toll-free:

1-877-MEGATOUCH (634-2868)

Outside the USA and Canada call:

(215) 639-4700

Merit Entertainment P.O. Box 5004, Bensalem, PA 19020-8529

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